

Online conference case study: Creating a comfort zone within an emerging community of practice

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This paper outlines the context and theoretical basis for the design, implementation and evaluation of an online conference conducted in 2003. The purpose of the conference was to provide postgraduate distance learners with an opportunity to interact with human factors and healthcare professionals, thereby providing them with exposure to this emerging community of practice. The conference was delivered through a WebCT site and stimulated various modes of interaction. The paper discusses the design and format of the conference and details an analysis of the online transcript that shows development of learning communities as “comfort zones” within which the participants could communicate in a common language and atmosphere of understanding over the 2 days that the conference ran.

Keywords: Communities of practice, postgraduate distance learning, online discussion, social networks mapping, human factors

Introduction

The Human Factors Online Program (Online Program) is a fully online program of postgraduate qualifications in safety critical human factors and human computer interaction. Human Factors (HF) is the science and practice of designing the engineered world for better human system ‘fit’. In Australia HF expertise is distributed, with universities specialising in various sub-disciplines (Watson & Horberry, 2003). In 2002, no single Australian university offered a comprehensive HF program. In addition, the student cohort was and remains geographically distributed, making face to face teaching to small numbers financially unfeasible. Consequently, online education was seen as a means for drawing on existing, but distributed, expertise while maximising student numbers.

All postgraduate students in the Online Program study part time, most are mid-career professionals with well developed core disciplines such as software engineering, health care, work place safety, defence, aviation, and education. Students are well qualified in these primary disciplines, with 30% already holding postgraduate degrees. Study is seen as a means of enhancing vocational opportunities, acquiring up to date information, and as a way of differentiating themselves from non-qualified practitioners. However, for most students HF involves knowledge and practices that are different to those learnt in their core disciplines. In a HF context students are outside of their comfort zones. At present most students are located within Australia, however, students from China, Hong Kong, Singapore, the UK, USA and Canada are also enrolled. The average age of students is 35 and they have spent between 3-34 years in the workforce. Few students aspire to doctoral study or to making the transition to academic careers.

For most students postgraduate study is not a life priority and is often the first casualty when work and family pressures increase. As a consequence attrition rates can be high; ours were in the order of about 30%. Non-completing students claimed two main reasons for dropping out: a lack of perceived relevance of the program to practice; and, a sense of isolation in the online environment. In order to promote program relevance we needed to ensure that the program and course content could demonstrably facilitate students’ entry into HF as a field of practice. A way to do this was to define and assess courses against a set of graduate attributes. The Online Conference was conceived as part of a broader strategy to deal with isolation.

Defining graduate attributes

In 1996, the University of Queensland (UQ) commissioned a report entitled, *Working Group Report: Graduate Attributes and Curriculum Review* (2002) which maintained that curricula needed to be assessed holistically. Graduate attributes (GAs) are overarching qualities, skills, knowledge and abilities

to be developed by students during their studies. The University of Queensland proceeded to define generic GAs and, based on these, Faculties, Schools and Programs defined discipline specific attributes.

We embraced GAs as a tool that would help to guide the development of an integrated program, provide a framework for decision making about course content, assessment and review, and which would help us to communicate student outcomes. The GAs also provided a basis for articulating the practices and values of our own discipline, particularly in light of Parker's (2002) belief that teaching and learning are part of the "ongoing and inclusive job of forming, reflecting on and establishing disciplinary understanding" (p.378). We maintained that graduates should be able to advocate and enable the effective design of human technology systems from a HF perspective.

The GA that most inspired this conference was:

Effective Communication – Graduates have the ability to communicate to academic and domain specific audiences, journals and professional publications, can communicate effectively for practice related purposes by writing stakeholder reports, discussion papers and strategic documents. Graduates can communicate across disciplines, using language and key concepts of relevance to multidisciplinary teams.

Theoretical basis for the online conference

A possible reason for students' feeling of isolation in an online learning environment may involve an impoverished sense of community. Becher and Trowler (2001) maintain that academic communities have distinctive cultures that are comprised of recurrently articulated values, attitudes and ways of behaving. Many refer to this as the 'intellectual substance' of a discipline (Healey, 2000; Huber, 2003; Rice, 1995) and argue that this 'substance' provides an essential basis for effective university curricula and learning (Neumann, Parry, & Becher, 2002). Parker (2002) highlights the importance of conceptualising education in terms of disciplinary communities. Parker maintains that each community of practice encompasses a set of beliefs about what counts as knowledge and how it is evidenced, along with modes of communication and methodologies for inquiry, all of which are constituted by the actions and practices of community members. Wenger (1998) describes communities of practice as joint enterprises with relationships of mutual engagement, relying on a shared repertoire of communal resources.

The intellectual substance of a community is supported by social interaction, (opportunities to connect with others), and shared experience including the exchange of meaningful and reflective dialogue among community members. Interaction, practice and shared experience bring coherence and social structure to an evolving community (Bielaczyc, K. & Collins, A., 1999; Wenger, E., 1998) as it is through practice that community members form relationships with each other and with their work. According to Wenger mutual engagement, shared repertoire, and joint enterprise are essential characteristics of cohesive communities. Thus a community may be defined and quantified by the network of connections made between individuals and by the content of their communication over time. Communities of practice form the comfort zone in which the practitioners in a particular field work, within familiar and commonly understood principles, approaches and values.

The importance of this perspective for university teaching is the highlighted need for curriculum and learning experiences that facilitate development of both substantive knowledge and practice oriented understanding through mutual engagement, shared repertoire and joint enterprise. Designing learning experiences for students must therefore involve strategies for exposing students to the language, discourses and modes of communication that the field favours, and providing opportunities for students to 'practice' using their knowledge with other members of the community (Huber, 2003; Parker, 2002). Thus we need to provide examples of disciplinary thinking and intellectual engagement in an authentic and explicit manner that facilitates student participation in the 'business' of the discipline. From this perspective the online environment may be an impoverished platform. Students rarely have the opportunity to observe other professionals engaged in academic and professional discourses.

The Online Conference: Human Factors in Medicine was designed to introduce students to a broader professional discourse by providing an opportunity to observe and interact with human factors (HF) professionals and academics. This paper reports the context, program and outcomes of the Online

Conference that was conducted from 28th to 30th November, 2003. Forty five academics, practitioners and students from Australia, the USA, the UK, Denmark and Israel registered for the conference.

The online conference: Human factors in medicine

In addition to providing a context for broad based exchange among students that might facilitate a sense of community, we also observed that if graduates are to effectively advocate for a HF perspective, they need skills that are best learnt through engagement with experienced professionals. The challenge for us was to provide opportunities for geographically distributed students to interact with a range of professionals in order to create a distributed community in which they could feel comfortable in an online environment.

The online conference was an attempt to address these needs. The objectives of the conference from this perspective were to explore available technologies in terms of their ability to support social interaction online; to design activities that would support different types of social interaction; and to develop measures and evaluation approaches that would allow us to track and chart the development of a learning community.

HF is a mature field in areas such as aviation. A conference based in this area would have attracted experts but may have excluded HF novices. Human factors in health care is a new field which has gained prominence with the release in 1999 of the United States Institute of Medicine's report *To Err is Human*. Health care also presents challenges for HF professionals. Health care systems are socio-technical-biological systems (Miller, 2004), they are highly open, and patients present themselves at any time with an array of problems, whereas other HF contexts are relatively closed and less subject to external perturbation. Thus health care challenges HF professionals to apply and discuss conventional approaches in a new domain with practitioners who are not familiar with HF language. Similarly, health care practitioners can provide rich descriptions of their work context, but they need to do so in accessible language. In Becher and Trowler's (2001) terms, the Online Conference would serve to bridge the gap between the health care and human factors disciplines with the aim of creating a new community through an exchange of language, knowledge and values in a way that could include students. The theme of the conference therefore became Human Factors in Medicine.

Conference activities

The conference proceedings are presented in Table 1 (see below), which shows the three types of activities (expert addresses, scenario based asynchronous discussion sessions and specialist panel synchronous sessions) that were included in the conference.

Modes of delivery

We decided at the outset that technological simplicity was a primary objective. We took the view that interpersonal interaction was more important than interaction with elements in the user interface. For this reason we avoided complex presentation modes that would require specialised and possibly unreliable software. WebCT was the chosen platform for the online conference because its administration is supported by UQ and because it is used in all HF Program courses and hence was familiar to students and conveners.

A non-interactive conference program was permanently available on this site and the interactive program was progressively revealed on the home page to control the times at which participants could access conference resources. The Opening, Closing and Keynote presentations were delivered as QuickTime movies. The QuickTime movies consisted of audio narration supported by slides with dot-points, quotes, graphs, diagrams and photographs rather than text alone: The combination of description and visual representation is understood to provide a more powerful learning experience (Laurillard, 1993). The presentations could be played as often as the participants wanted. This benefit outweighed the danger that the pre-recorded movies might have detracted from the sense of live participation.

Table 1: Activities included in the online conference: Human factors in medicine

Date / Time	Session
28 November	Conference registration
29 November	
0800-0830	Opening Address Dean, School of Medicine, UQ.
0830-1130	Scenario 1: Community Health Presented by a General Practitioner from the UK.
1130-1230	Panel Session 1: What do you do when your corporate sponsor leaves? Assistant Professor, University of Maryland Medical Centre, Baltimore Risk and Safety Manager of the Clinical Governance Unit, Hunter Area Health Service. Senior Lecturer, Key Centre for Human Factors, UQ.
1330-1400	Keynote Presentation: Communication and Technology in Health Care. Co-director, Centre for Health Informatics, UNSW.
1430-1700	Scenario 2. Organisational Policy Presented by the Risk and Safety Manager of the Clinical Governance Unit, Hunter Area Health Service.
30 November	
0830-0930	Panel Session 2: Options for Investigating HF Issues in Health Care Environments Professor of Human-Computer Interaction University of Middlesex, UK Senior Lecturer and Director of Research Dept of Anaesthesia, Monash Medical Centre, Melbourne Clinical Professor of Anaesthesiology and Intensive Care Hadassah Hebrew University Medical Centre.
0930-1230	Scenario 3. Anaesthesia and the Operating Room Presented by an Anaesthetist at the Monash Medical Centre.
1230	Closing Remarks Director, Centre for Online Health, UQ

Modes of interaction

Table 2 details the different modes of inter-personal interaction participants engaged in using the conference resources and activities. All of these interactions were moderated to some extent. Laurillard (1993) maintains that “the success of [asynchronous, text based computer conferencing] is totally dependent on a good moderator” (p.169). In this case conference moderators worked as a team located in a meeting room. We felt that by being together we could troubleshoot more effectively and that the energy we generated could be transferred to the conference. We personalised and added to the sense of immediacy by posting digital photographs of ‘mission control’ to the site. Because moderators were involved in the preparation of activity resources, they were familiar with the content and able to pose exploratory questions, keep the discussion on track, invite input, translate cross cultural terms, and summarise discussions.

The scenario based discussions (see Table 2) were a major divergence from a conventional conference. Health care practitioners prepared three case based discussion scenarios. The first scenario was about the support of elderly patients living at home. The presenter of the second scenario was a senior patient safety officer in a regional health care network whose scenario (which informed the second discussion activity) focused on how corporate policy sets the stage for patient safety. The third scenario focused on risks to patients’ safety in a specialised area of acute hospital health care. All of the scenarios were hypothetical, but based on real events.

At the beginning of each scenario activity participants read the case studies and viewed the supporting photographs. After 30 minutes, participants were invited to ask clarification questions of the presenters. These were important in establishing a common language and a shared understanding of the scenario context. Following the clarification questions, exploratory questions were presented. The purpose of these questions was to create conceptual links between the events represented in the scenarios and HF concepts.

The manner in which the different scenarios were constructed generated different forms of interaction. The second scenario presenter left significant information out. This provided an opportunity for

participants to 'play detective', sleuthing through the events to uncover key aspects and in doing so discover a language within which they could express their ideas. The ill-defined nature of the scenarios was engaging and stimulated deep reflection. The scenario discussions were driven very much by practitioners and couched in the language of health care but understandable to lay people.

Table 2. Modes of communication chosen to support key activities

Activity	Resource/s task/s	Participants' mode of interaction
Conference Registration	Login to the password protected WebCT website	Participants and presenters introduced themselves on the asynchronous text based conferencing tool (WebCT's Discussion tool).
Opening Closing and Keynote Presentations	View QuickTime presentations (slides and audio narration)	Within a dedicated activity forum in the Discussion tool participants raised questions, discussed issues and contrasted them with their own experiences. Presenters clarified remarks and responded to questions.
Scenario Discussions	Read scenarios and view supporting photographs	Within separate activity forums in the Discussion tool participants asked clarification questions, presenters and participants discussed exploratory questions and a moderator summarised the discussion.
Panel Sessions	Observe HF experts engaged in a moderated discussion	Within a synchronous, text based conferencing platform (WebCT's Chat tool) panelists discussed a set topic for thirty minutes. Participants followed the discussion but did not participate until the end.

Separate forums within the WebCT Discussion tool were used for each scenario activity. Within each forum the Discussion tool's 'thread' feature allowed parallel conversations to take place simultaneously. Multiple conversations emerged when moderators posed questions and HF professionals extended and illustrated issues using examples from their own experience. Participants were also free to present their own questions. One scenario generated 119 messages in the space of 2:5 hours and was organised by 11 threads with meaningful headings (i.e. the initial message's subject line). In this way threaded discussions became highly self organising and freed the presenter from the responsibility of answering every question. Because these discussions involved all participants, peer to peer learning was facilitated as opposed to a vertical transfer of information from expert to learner (Wegner 2003).

This variety of communication modes and tools facilitated several types of social interaction. The scenarios allowed free flowing discussion among delegates, often across multiple emerging topics. Discussion was lively and appeared to become more reflective as the session progressed. At the end of the conference participants spontaneously thanked and farewelled each other. This message from a participant suggests she felt comfortable as evidenced by her familiar message.

Susanne from Denmark is still awake - but I will go to bed now - thank you for an interesting conference.

The keynote address, delivered by a speaker who is both a human factors professional and a medical practitioner, introduced language and perspectives common to all delegates. Themes presented in the keynote were referred to and elaborated upon in subsequent discussion. The immediacy of the chat tool, with which the panel sessions were conducted, allowed delegates the opportunity to passively observe the language and interactive behaviour of panellists as students might observe the behaviour of academic colleagues.

Thus we achieved our first two objectives: to establish a technological infrastructure that would support interaction and to design activities that were socially engaging. Our third objective was to develop an evaluation approach that might be used to quantify a learning community.

Evaluating a learning community

The Online Conference was a social experience that involved intensive interaction and information exchange. The presentations and messages posted by delegates provided an extensive text based data source with which to track social interactions and the content of discussion. This data source was used to evaluate the evolution of a learning community in the context of the Online Conference. An analysis of both the connections made between people and between the content of their communication would therefore help to determine whether a community (of people from diverse backgrounds) developed during the conference. On this basis the following hypotheses were proposed:

Implications for learning community development in the Online Program

The results presented in above suggest that learning communities can be developed in an online environment and further, that the development of a learning community can be tracked and objectively evaluated. In order to extend this work we are working to develop infrastructure that would support the development of a learning community across the entire Program. Currently, communication and interaction between students and academics is limited to particular courses and it is difficult to facilitate online engagement with practitioners and professionals in the broader human factors community both in Australia and internationally. We are expanding the communication capabilities so that students can communicate across courses and with guest lecturers and international experts.

In addition, the usefulness of Leximancer in evaluating Online Conferences has raised other possibilities for its use within the Online Program. Within each course, students' participation in weekly discussion topics are graded according to assessment criteria that include the quantity of messages contributed and the quality of messages (that is, the accuracy of information in the message; the relevance of the message; the inclusion of experiences and illustrations; evidence of reflection and relation back to course materials and other students' postings). The task of assessing course discussion is time consuming and potentially subjective and therefore unreliable. Leximancer may be helpful in supporting assessors in providing greater objectivity in the analysis of student contribution to online discussions and may also be used to assess the authenticity of student assignments. Throughout the Program we aim to provide an integrated learning environment across students' courses of study. Again Leximancer may prove to be valuable in assessing the linkages and elaboration of concepts across the formal course content within the Program.

Outcomes and next steps

Outcomes

The ability to engage participants, especially students, in experiences that support the development of identity will become increasingly important because the half life of knowledge used previously to define identity is getting shorter (Delanty, 2001; Gibbons et al., 1994; 2001). Life long learning may come to depend more on one's affiliation with a community than with the knowledge one has. (Gosling, 2003; Short, 2002; Wenger, 1998). To this extent the Online Conference brought together not only students but also health care and human factors professionals. Over the course of the conference all participants exchanged language and experiences using different modes of interaction and found their own comfort zone.

One of the most exciting aspects of the conference and its format was the self organising nature of discussion within a loose framework. Unlike most conventional conferences where the subjects under consideration are set in advance, the topics in this conference emerged through the online interactions among participants. The themes and the content associated with these very much represent contemporary issues and have subsequently provided rich material for the development of student course work especially the scenarios and examples given throughout.

Future uses

The Conference raised a number of questions for future research, for example was a sense of membership within a community of practice actually developed over the two days of the conference? Are there any longitudinal effects of having developed this community? How is the experience of an online conference similar or different to experiences generated in face to face conferences? Can we map participants' perceptions of the conference or future seminars (derived from qualitative evaluation instruments) against the evaluation data gleaned from Leximancer? Given that human communities are complex social structures it is likely that factors such as these will need to be included in more comprehensive studies of learning communities. However, these factors are also likely to be dependent on the ability of members to make connections and to exchange content as a precursor to the development of higher order social engagement. To this extent the number of connections formed within a group and the semantic content of communication may be viewed as leading indicators of the formation of a more socially cohesive community.

We intend to adopt aspects of the Online Conference for use in the Online Program. Using the WebCT Discussion tool as a forum for shorter seminars that involve guest speakers will provide opportunities to assess whether long term connections between students and speakers are developed. The conference succeeded in developing, at least on a temporary basis, an online community which provided a comfort zone in which students and practitioners could share their ideas and experiences. The challenge now is to extend the community into the whole online program as part of students' progression into the HF field.

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