

Bridging the gap — engaging distance education students in a virtual world

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Background

- SIS dominates library education provision in Australia
- Large faculty, range of specialisations, 100 subjects (all distance education)
- Review of faculty and curriculum in 2008 resulted in new courses, and online delivery
- Designed to improve student experience, reduce attrition, consolidate position in the LIS education market place

DE: facing the challenges

- DE suits our student profile
- Fits with CSU commitment to regional education
- But entails challenges
 - Communication difficulties
 - Lack of student motivation
 - High drop out
 - Supporting students at a distance
 - Student isolation, lack of community

Bridging the gap

- Need to build connections, increase student engagement
- Fully online learning environment provides opportunities to exploit affordances of ed tech and social networking
- Student-centred curriculum enables active and collaborative learning
- OLE helps address two major issues: amount of reading required, and lack of communal student experience

Students now read, listen

... let us save what remains: not by vaults and locks which fence them from the public eye and use in consigning them to the waste of time, but by such a multiplication of copies, as shall place them beyond the reach of accident (Thomas Jefferson, 1791, quoted on the CLOCKSS website).

Preservation (or conservation) is often, but not always, part of the collection managers responsibility. Preservation is necessary because materials that come into the library or archive do not remain in pristine condition:

- paper-based materials undergo chemical deterioration and become brittle and crumble. Poor quality paper and newsprint materials do this quite quickly;
- · items are misused and mishandled;
- · audiovisual items get scratched, jammed in machines, broken, or become unusable due to format obsolescence; and/or
- digital data becomes corrupted or unstable, or no longer readable due to hardware and/or software upgrades, or, if it is on the
 internet, it may simply disappear. While books do go out of print, a copy somewhere can usually be found BUT already thousands if
 not millions of websites and computer files are irretrievably lost, with whatever consequence that may have for the preservation of
 the records of humanity.

While the preservation problems posed by print and audiovisual materials remain important and should not be overlooked, the issues relating to digital resources are receiving most attention at present.

In addition, in a separate but related activity, there are two fundamental reasons, and they are not necessarily mutually exclusive, why libraries and archives digitise physical materials:

- · to improve access to information, and
- to preserve existing sources of information.



Read

This BBC news article, British Library warns UK web heritage could be lost.



Listen

Listen to the Week 11 mini lecture given by Bob Pymm about preservation and digitisation of resources.



..... watch, interact



Consider

What impact do you think the internet has had on the information cycle? How does this affect the traditional information agencies and their role? To answer these questions think about the following:

- Does it make a difference if the creator, publisher and distributor of information is the same person? That is, is it still a cycle?
- . Are there still consumers of the information and, if so, has the way they use information changed?
- Does the fact that more information is available "free" on the internet mean that the role of authorised agencies (libraries, archvies etc) has lessened or, simply, changed? Why or why not?



For further investigation ...

Watch

Clay Shirky's talk on your tube titled *How cognitive surplus will change the world* (13:39) in which he explores how digital technology combined with human generosity enables people to collaborate in the sharing of information.



... and network



... some participate in the SIS Second Life Learning Centre



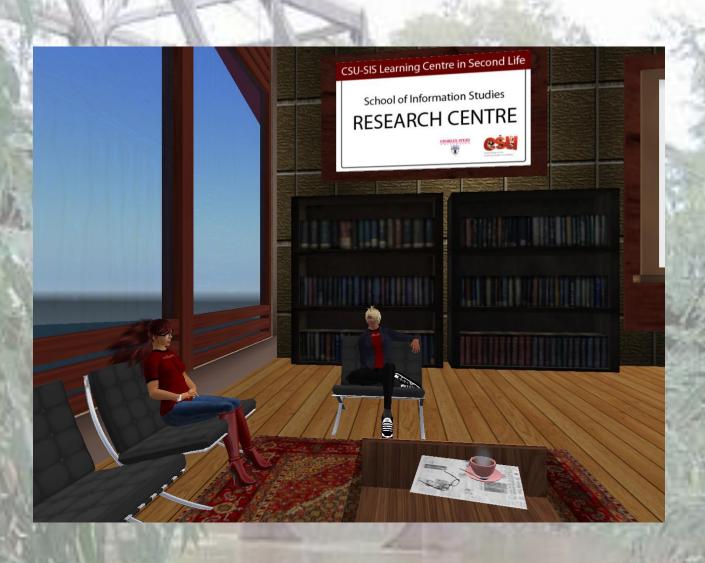
... where they meet, discuss, debate, role play



in groups



or one-to-one



present assignments



... professional development



... and party



Second life getting started

- Standard training kit provided for all subjects (reduces workload for academics and is a resource for students
- Small group tutorials to start the program



Challenges

- Steep learning curve
- SL has busy interface, not user-friendly
- Needs a fair amount of commitment, time and mind, from staff and students if it is to work
- Can be hard for students who don't have good internet or fast computer

Evaluation

- Formal investigation after a year asked
 - How did faculty feel about the Second Life experience?
 - How did students feel about the Second Life experience?
 - Based on student and academic feedback, what recommendations can be made to improve student and staff experiences, and learning outcomes in *Second Life*?

Findings

- Time consuming ... but benefits of connection and sharing spaces make it worthwhile
- Use often superficial (time constraints) ...
 actitivites need careful planning and integration
 (not an add on)
- Students preferred it for communication to the asynchronous forum tool, more intimate
- Desire for one-to-one or small group guidance a powerful motivator
- Worth extending its use to other subjects

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- Image: Hampden Bridge, Wagga Wagga, photo Jake Wallis
- References: see Crease, Hay and Pymm.
 'Bridging the gap engaging distance education students in a virtual world'. Concise paper for ASCILITE 2011.